#### **Daniel Kai Martinelli**

Burlington VT daniel.kai.martinelli@gmail.com (412) 518-8590

#### PROFESSIONAL EXPERIENCE

### WILDEROOK, Burlington, VT (January 2025-Present)

Narrative Artist — Internship

- Worked with other writers to write worldbuilding content for a narrative mobile game.
- Wrote marketing copy to advertise the product.
- Contributed graphic design work for marketing and in-game content.
- Assisted with the founding of the Wilderook startup.

#### **STUDIO VERDIGRIS, Burlington, VT (March 2025—Present)**

Freelance Graphic Design and Game Design

- Collaborate with clients on designing posters, advertisements, book layouts, etc in my signature grungy style.
- Making crusty games for crusty people, on the side.

#### POSTERN PRESS, Burlington, VT (March 2025—Present)

Founder

- Founded a publishing company specializing in print-on-demand copies of local and independently produced tabletop games.
- Produced graphic design work for marketing and brand identity.

## SLOW PROCESS, Burlington, VT (May 2023—August 2023)

Personal Assistant - Internship

 Assisted in the construction of hand-made garments from antique textiles. Developed sewing, cutting, and drafting skills.

Graduated: May 2025

Modeled for runway show and promotional material.

# **EDUCATION & CREDENTIALS**

Champlain College, Interactive Narrative for Games and Digital Media

#### **SKILLS & CERTIFICATIONS**

Highly skilled writer and narrative artist.

Highly skilled in visual design software (Figma, Photoshop)

Creates balance between visual art and storytelling.

Deeply proficient in concepting and rapid prototyping.

Passionate physical model maker with painting and sculpting experience.

Multiple Dean's List semesters.

Cum Laude Graduate

References upon request.